## A Collision Attack on AURORA-512

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**Abstract.** In this note, we present a collision attack on AURORA-512, which is one of the candidates for SHA-3. The attack complexity is approximately  $2^{236}$  AURORA-512 operations, which is less than the birth-day bound of AURORA-512, namely,  $2^{256}$ . Our attack exploits some weakness in the mode of operation.

keywords: AURORA, DMMD, collision, multi-collision

# 1 Description of AURORA-512

We briefly describe the specification of AURORA-512. Please refer Ref [1] for details. An input message is padded to be a multiple of 512 bits by the standard MD message padding, then, the padded message is divided into 512-bit message blocks  $(M_0, M_1, \ldots, M_{N-1})$ .

In AURORA-512, compression functions  $F_k: \{0,1\}^{256} \times \{0,1\}^{512} \to \{0,1\}^{256}$  and  $G_k: \{0,1\}^{256} \times \{0,1\}^{512} \to \{0,1\}^{256}$ , two permutations  $MF: \{0,1\}^{512} \to \{0,1\}^{512}$  and  $MFF: \{0,1\}^{512} \to \{0,1\}^{512}$ , and two initial 256-bit chaining values  $H_0^D$  and  $H_0^D$  are defined<sup>1</sup>.

The algorithm to compute a hash value is as follows.

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\begin{array}{lll} \text{1. for } k{=}0 \text{ to } N-1 \; \{ \\ \text{2.} & H_{k+1}^U \leftarrow F_k(H_k^U,M_k). \\ \text{3.} & H_{k+1}^D \leftarrow G_k(H_k^D,M_k). \\ \text{4.} & \text{If } k \text{ mod } 8=7 \; \{ \\ \text{5.} & \text{temp } \leftarrow H_{k+1}^U \| H_{k+1}^D \\ \text{6.} & H_{k+1}^U \| H_{k+1}^D \leftarrow MF(\text{temp}). \\ \text{7.} & \} \\ \text{8. } \} \\ \text{9. Output } MFF(H_N^U \| H_N^D). \end{array}
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For example, we show the computation of AURORA-512 for a 10-block message in Fig. 1.

## 2 Attack Description

Our attack finds collisions of 8-block messages with a complexity of  $2^{236}$ . The attack procedure is as follows. The attack is also illustrated in Fig. 2

<sup>&</sup>lt;sup>1</sup>  $F_k$  and  $F'_k$  are identical if  $k \equiv k' \mod 8$ .  $G_k$  and  $G'_k$  also follow the same rule.

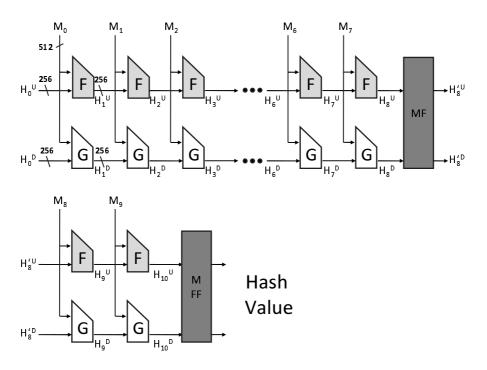


Fig. 1. AURORA-512 computation for a 10-block message

- 1. Randomly choose  $2^{224} (=2^{256 \cdot \frac{7}{8}})$   $M_0$ , and compute  $H_1^U \leftarrow F_k(H_0^U, M_0)$  for each  $M_0$ . This yields an 8-collision (=2<sup>3</sup>-collision) of  $H_1^U$ .
- 2. By applying the Joux's attack [2] to  $M_1$  through  $M_6$ , we obtain a  $2^{21}$ -collision of  $H_7^U$ . Let these 7-block messages yielding the  $2^{21}$ -collision be  $M_{[06]}^{(i)}, 0 \le i \le 2^{21} 1$ .
- 3. Compute  $H_{k+1}^D \leftarrow G_k(H_k^D, M_k^{(i)}), 0 \le k \le 6$  for all i. Let the corresponding  $2^{21}$   $H_7^D$ s be  $H_7^{D(i)}$ .
- 4. Set  $M_7$  to be a randomly chosen value, and compute  $H_8^{D(i)} = G_k(H_7^{D(i)}, M_7)$  for all i. Check whether or not a collision exists among  $2^{21}$   $H_8^{D(i)}$ .
- 5. If not, go back to Step 4 and try a different  $M_7$ . If a collision is found, let the corresponding 'i's be i1 and i2, and corresponding  $M_7$  be  $M_7^{(j)}$ . Then,  $M_{[06]}^{(i1)} \| M_7^{(j)}$  and  $M_{[06]}^{(i2)} \| M_7^{(j)}$  are the colliding pair.

At Step 4, since there are  $2^{21}$   $H_8^{D(i)}$ , we can make roughly  $2^{41} (=(2^{21})^2/2)$  pairs of  $H_8^{D(i)}$ . Therefore, the probability that a collision is found is  $2^{-215} (=2^{-256}\cdot 2^{41})$ . As a result, after  $2^{215}$  iterations of Step 4, we expect to obtain a colliding pair.

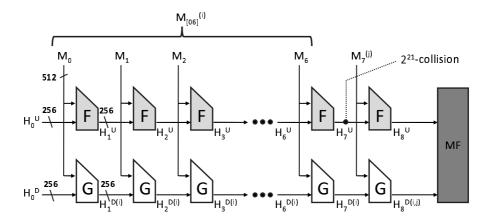


Fig. 2. Collision construction on AURORA-512

#### 2.1 Complexity evaluation

Steps 1 and 2 cost  $7 \cdot 2^{224}$   $F_k$ -operations. Step 3 costs  $7 \cdot 2^{21}$   $G_k$ -operations. At Steps 4 and 5, the complexity of Step 4 for a chosen  $M_7$  is  $2^{21}$   $G_k$ -operations. Therefore,  $2^{215}$  iterations cost  $2^{236} (= 2^{21} \cdot 2^{215})$   $G_k$ -operations. Hence, the time complexity of this collision attack is  $7 \cdot 2^{224} + 7 \cdot 2^{21} + 2^{236} \approx 2^{236}$  AURORA-512 operations.

At Steps 1 and 2, we need to prepare  $2^{236} \times 512$  bits of memory.

### 2.2 Remarks on success probability of generating multi-collision

At Step 2 of the attack procedure, the success probability of generating multicollisions is much lower than 1/2. Ref. [3] gives us the complexity for finding s-collisions of n-bit value with a probability of approximately 1/2:

$$(s!)^{1/s} \times (2^{n \cdot \frac{s-1}{s}}) + s - 1. \tag{1}$$

The value of this equation is  $2^{225.91} \approx 2^{226}$  when n=256 and  $s=2^3$ . However, by considering that our attack generates  $2^3$ -collisions 7 times at Steps 1 and 2, we need to increase the success probability much more. For this purpose, our attack computes  $2^{230}$   $F_k$ -operations for each block. Since  $2^{230-226}=16$ , the success probability for Step 2 becomes  $(1-(1/2)^{16})^7 \approx 1$ .

Under this strategy, the attack complexity is  $7\cdot 2^{230} + 7\cdot 2^{21} + 2^{236} = 2^{236.150} \approx 2^{236}$  AURORA-512 operations.

#### 3 Conclusion

In this note, we presented a collision attack on AURORA-512 with a complexity of  $2^{236}$ . Our attack uses the Joux's multi-collision attack [2] to find a  $2^{21}$ -collision

of the first seven blocks. We emphasize that the presented attack is the first attack on AURORA-512.

### Remarks

Our attack succeeds due to the long (8 steps) interval of the MF function, namely, the computations of  $H_k^U$  and  $H_k^D$  are independent in up to 8 steps.

## References

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