

# An Optimization of Gu Map-1<sup>\*</sup>

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**Abstract.** As a modified version of GGH map, Gu map-1 was successful in constructing multi-party key exchange (MPKE). In this short paper we present a result about the parameter setting of Gu map-1, therefore we can reduce a key parameter  $\tau$  from original  $O(n^2)$  down to  $O(\lambda n)$  (in theoretically secure case, where  $\lambda$  is the security parameter), and even down to  $O(2n)$  (in computationally secure case). Such optimization greatly reduces the size of the map.

**Keywords:** Multilinear maps, GGH map, Gu map-1, Multi-party key exchange (MPKE), Lattice based cryptography.

## 1 Introduction: Background and Our Comment

Because we presented efficient attack [1] on GGH map for given encodings of zero [2, 3], modification of GGH map is urgently needed. Gu map-1 [4] is one of modified versions of GGH map. It successfully forms MPKE scheme, and avoids our attack.

In this short paper we present a result about the parameter setting of Gu map-1, therefore we can reduce a key parameter  $\tau$  from original  $O(n^2)$  down to  $O(\lambda n)$  (in theoretically secure case, where  $\lambda$  is the security parameter), and even down to  $O(2n)$  (in computationally secure case). Our result is that “vector group”  $\{Y_i, i = 1, \dots, \tau\}$  has the “rank”  $n$  rather than  $n^2$ , and that “vector group”  $\{P_{zt,i}, i = 1, \dots, \tau\}$  has the “rank”  $n$  rather than  $n^2$ . Such optimization greatly reduces the size of the map.

## 2 Gu Map-1

### 2.1 Setting Parameters

We define the integers by  $\mathbb{Z}$ . We specify that  $n$ -dimensional vectors of  $\mathbb{Z}^n$  are row vectors. We consider the  $2n$ 'th cyclotomic polynomial ring  $R = \mathbb{Z}[X]/(X^n + 1)$ , and identify an element  $u \in R$  with the coefficient vector of the degree- $(n - 1)$  integer polynomial that represents  $u$ . In this way,  $R$  is identified with the integer lattice  $\mathbb{Z}^n$ . We also consider the ring  $R_q = R/qR = \mathbb{Z}_q[X]/(X^n + 1)$  for a (large

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enough) integer  $q$ . Obviously, addition in these rings is done component-wise in their coefficients, and multiplication is polynomial multiplication modulo the ring polynomial  $X^n + 1$ . For  $u \in R$ , we denote  $Rot(u) = \begin{bmatrix} u_0 & u_1 & \cdots & u_{n-1} \\ -u_{n-1} & u_0 & \cdots & u_{n-2} \\ \vdots & \vdots & \ddots & \vdots \\ -u_1 & -u_2 & \cdots & u_0 \end{bmatrix} \in \mathbb{Z}^{n \times n}$ .

Because Gu map-1 scheme uses the GGH construction [2, 3] as the basic component, parameter setting is set as that of GGH to conveniently describe and compare. Let  $\lambda$  be the security parameter,  $K$  the multilinearity level,  $n$  the dimension of elements of  $R$ . Concrete parameters are set as  $\sigma = \sqrt{\lambda n}$ ,  $\sigma' = \lambda n^{1.5}$ ,  $\sigma^* = 2^\lambda$ ,  $q \geq 2^{8K\lambda} n^{O(K)}$ ,  $n \geq \tilde{O}(K\lambda^2)$ ,  $\tau = O(n^2)$ . More detailed setting of  $\tau$  is  $\tau = n^2 + \lambda$ .

## 2.2 Instance Generation

- (1) Choose a prime  $q \geq 2^{8K\lambda} n^{O(K)}$ .
- (2) Choose an element  $g \leftarrow D_{\mathbb{Z}^n, \sigma}$  in  $R$  so that  $\|g^{-1}\| \leq n^2$ . In other words,  $g$  is “very small”.
- (3) Choose elements  $a_i, e_i \leftarrow D_{\mathbb{Z}^n, \sigma}$ ,  $b_i \leftarrow D_{\mathbb{Z}^n, \sqrt{q}}$ ,  $i = 1, \dots, \tau$  in  $R$ . In other words,  $a_i, e_i$  are “very small”, while  $b_i$  is “somewhat small”.
- (4) Choose a random element  $z \in R_q$ . In other words,  $z \in R_q$  is never small.
- (5) Choose two matrices  $T, S \leftarrow D_{\mathbb{Z}^{n \times n}, \sigma}$ . In other words,  $T$  and  $S$  are “very small”.
- (6) Set  $Y_i = \left[ TRot\left(\frac{a_i g + e_i}{z}\right) T^{-1} \right]_q$ ,  $P_{z,t,i} = \left[ TRot\left(\frac{z^K (b_i g + e_i)}{g}\right) S \right]_q$ ,  $i = 1, \dots, \tau$ .
- (7) Output the public parameters  $\{q, \{Y_i, P_{z,t,i}\}, i = 1, \dots, \tau\}$ .
- (8) Generating level-1 encodings. A user generates his secret  $d \leftarrow D_{\mathbb{Z}^n, \sigma^*}$  in  $R$ , then publishes  $U = \left[ \sum_{i=1}^{\tau} d_i Y_i \right]_q = \left[ TRot\left(\frac{\sum_{i=1}^{\tau} d_i (a_i g + e_i)}{z}\right) T^{-1} \right]_q$ .  $U$  is level-1 encoding of the secret  $d$ .
- (9) Generating level- $K$  decoding factors. After the user generating his secret  $d$ , he secretly computes  $V = \left[ \sum_{i=1}^{\tau} d_i P_{z,t,i} \right]_q = \left[ TRot\left(\frac{z^K \sum_{i=1}^{\tau} d_i (b_i g + e_i)}{g}\right) S \right]_q$ .  $V$  is level- $K$  decoding factor of the secret  $d$ .

## 2.3 A Note

Each public matrix  $Y_i$  has  $n^2$  entries, and so does  $P_{z,t,i}$ . For a public encoding  $U = \left[ \sum_{i=1}^{\tau} d_i Y_i \right]_q$ , if  $\{Y_i, i = 1, \dots, \tau\}$  are linearly independent, the secret  $\{d_i, i = 1, \dots, \tau\}$  can be uniquely solved. This is the reason that  $\tau > n^2$ , and more detailed that  $\tau = n^2 + \lambda$ .

### 3 A Result about Parameter Setting of Gu Map-1

#### 3.1 Our Notations

We denote  $\left[\frac{a_i g + e_i}{z}\right]_q = [u_{i,0} \ u_{i,1} \ \cdots \ u_{i,n-1}]$ . We denote  $T = \begin{bmatrix} T_1 \\ T_2 \\ \vdots \\ T_n \end{bmatrix}$ , where  $T_k$  is the  $k$ 'th row of  $T$ . We denote  $T^{-1} = [T_1^{-1} \ T_2^{-1} \ \cdots \ T_n^{-1}]$ , where  $T_k^{-1}$  is the  $k$ 'th column of  $T^{-1}$ . For  $T_k^{-1} = \begin{bmatrix} t_{k,1}^{-1} \\ t_{k,2}^{-1} \\ \vdots \\ t_{k,n}^{-1} \end{bmatrix}$ , we define  $T_k^{-1}(l) = \begin{bmatrix} t_{k,l+1}^{-1} \\ \vdots \\ t_{k,n}^{-1} \\ -t_{k,1}^{-1} \\ \vdots \\ -t_{k,l}^{-1} \end{bmatrix}$ ,  $l = 0, 1, \dots, n-1$ . It is easy to see that  $T_k^{-1}(0) = T_k^{-1}$ . Again we have that

$$T_k T_j^{-1} = \begin{cases} 1 & k = j \\ 0 & k \neq j \end{cases}$$

We write matrix  $Y_i$  into the form of "vector"  $\tilde{Y}_i$ . Suppose  $Y_i = \begin{bmatrix} y_{i,1,1} & y_{i,1,2} & \cdots & y_{i,1,n} \\ y_{i,2,1} & y_{i,2,2} & \cdots & y_{i,2,n} \\ \vdots & \vdots & \ddots & \vdots \\ y_{i,n,1} & y_{i,n,2} & \cdots & y_{i,n,n} \end{bmatrix}$ . Then  $\tilde{Y}_i = [y_{i,1,1} \ y_{i,1,2} \ \cdots \ y_{i,1,n} \ y_{i,2,1} \ y_{i,2,2} \ \cdots \ y_{i,2,n} \ \cdots \ y_{i,n,1} \ y_{i,n,2} \ \cdots \ y_{i,n,n}]$

#### 3.2 A Result about Vector $Y_i$

##### Proposition 1

- (1)  $\tilde{Y}_i = \left[ [u_{i,0} \ u_{i,1} \ \cdots \ u_{i,n-1}] A \right]_q$ , where  $A$  is  $n \times (n^2)$  matrix, which is only dependent on  $T$ .
- (2) We denote  $l$  as the serial numbers of rows of  $A$ ,  $l = 0, 1, \dots, n-1$ . We denote  $(k, j)$  as the serial numbers of columns of  $A$ ,  $k, j = 1, 2, \dots, n$ . Then  $(l, (k, j))$  entry of  $A$  is  $T_k T_j^{-1}(l)$ .
- (3) Special entries of  $A$ .  $(0, (k, j))$  entry of  $A$  is 1 for  $k = j$ , and 0 for  $k \neq j$ .
- (4) A natural corollary. The rank of  $\{\tilde{Y}_i, i = 1, \dots, \tau\}$  is at most  $n$  rather than  $n^2$ .

#### 3.3 Similar Result about Vector $P_{zt,i}$

**Proposition 2** We write matrix  $P_{zt,i}$  into the form of "vector"  $\tilde{P}_{zt,i}$ . Then the rank of  $\{\tilde{P}_{zt,i}, i = 1, \dots, \tau\}$  is at most  $n$  rather than  $n^2$ .

## 4 Reducing $\tau$

Suppose we obtain a public encoding  $U = \left[ \sum_{i=1}^{\tau} d_i Y_i \right]_q$ .

$\tau > n$  will guarantee  $\{Y_i, i = 1, \dots, \tau\}$  linearly dependent, therefore the secret  $\{d_i, i = 1, \dots, \tau\}$  can not be uniquely solved.

$\tau = \lambda n$  will guarantee that SVP (the shortest vector problem) over the lattice generated by  $\{Y_i, i = 1, \dots, \tau\}$  is theoretically hard. Notice that  $\lambda$  is far smaller than  $n$ .

$\tau = 2n$  will guarantee that SVP over the lattice generated by  $\{Y_i, i = 1, \dots, \tau\}$  is computationally hard.

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